

Introduction (2016-12-23):	
The idea for the Grand Unified Rating List was first mentioned and developed by Vincent Lejeune in 2009, yet the name GURL came years later. (http://www.talkchess.com/forum/viewtopic.php?t=30398) The list was updated several times, the last time in 2016/04.	
http://www.talkchess.com/forum/viewtopic.php?p=668208	
It is an effort to create a rating list, which combines most available games from various well-known testers or rating organisations in the hope the huge data will compensate the shortcomings, because of different test environments/time controls/hardware etc.	
This list is in no way intended to replace or substitute the great amount of hard work done by all mentioned testers and rating organisations below. Just regard it as a 'nice to have' supplement.	
The preprocessed ordo file and the used batch file are available for download, but not the real games file (pgn). Error margins are currently not given, but if someone wants to run the calculations with at least 200 simulations please send me the result and I will change the according column.	
The collected games come from this sites and people:	
CCRL	http://www.computerchess.org.uk/ccrl/
CEGT	http://www.husvankampen.de/nunn/
FCP + SWCR* (Frank Quisinsky)	http://www.amateurschach.de/
FGRL (Andreas Strangmüller)	http://www.fastgm.de/
SSDF (only games with min. P90 and both players with the same hardware!)	http://ssdf.bosjo.net/list.htm
ACCA* (Arnaud Loheac)	(planned to be included in 2017 after change of host)
Country Chess* (Geert Maeckelbergh)	http://www.bloggen.be/countrychess/
DirtyTours* ('Fonzy' Bluemers)	http://www.geenvis.net/tlcv.html
Face* (Gerhard Schwager)	http://computer-chess.org/doku.php?id=computer_chess:tournaments:face
IGT* (Igor Gorelikov)	https://web.archive.org/web/20090802082447/http://www.digichess.gr/infinielloop/home.php
KCEC* (Kirill Kryukov)	http://kirill-kryukov.com/chess/kcec/
Le Fou Numerique* (UEL) (Patrick Buchmann)	http://lefouduroi.pagesperso-orange.fr/computerchess.htm http://americanfoot.free.fr/echecs/
Open War* & Chess War* (Olivier Deville)	http://www.open-aurec.com/chesswar/
RWBC* (Guenther Simon)	http://rwbc-chess.de/Ratings/Ratings.htm
System De Suisse* (Claude Dubois)	http://lefouduroi.pagesperso-orange.fr/computerchess.htm
WBEC* (Leo Dijkman)	http://wbec-ridderkerk.nl/
Involved programs/tools:	
Ordo (Miguel Ballicora)	https://github.com/michiguel/Ordo/releases
ReplaceEngineName (Vincent Lejeune)	https://github.com/Vinvin20/Replaceenginename/tree/master
RemovePlayerFromPGN (Ferdinand Mosca)	http://www.mediafire.com/download/7umgh7hvsxqtdhv/RemovePlayerFromPgn.rar
SCID vs. PC (Pascal Georges + Shane Hudson)	http://scidvspc.sourceforge.net/
CSVed (Sam Francke)	http://csved.sjfrancke.nl/index.html
Download:	
preprocessed pgn file (6307784 games - collected 2016-12) + batch file ~ 14MB (7zip)	http://rwbc-chess.de/Downloads/gurl2.7z
Legend:	
< 50 games	"Name" "Version" etc.
clones/close derivates/entries of doubtful or illegal status	"Name" "Version" etc.
Rating anchor	Fruit 2.1 = 2700
Last correction 2016-12-31	